

## Trick Class in hand – (Level 2)

Min. space: 20x40m Arena  
Max.time: 3 1/2 – 4 minutes

Points  
max.

Teilnehmer:		Richter:	
<b>Minimum requirements:</b>			
Halt & salute at the beginning of the test	10		
Medium walk (minimum 20 m)	10		
Rein back (1 horse length)	10x2		
Half 10 m circle left <u>or</u> half circle with returning to the track <u>or</u> half 20 m circle left	10		
Half 10 m circle right <u>or</u> half circle with returning to the track <u>or</u> half 20 m circle right	10		
Working trot (Minimum 20 m)	10		
Halt & salute at the end of the test	10		
<b>Choice of trick elements:</b> → Please choose <b>2 elements</b> from our catalogue and add those to your freestyle. Each one of those elements will get you a maximum of 10 points x 2. Make sure to perform all you elements in view of the camera and on the centre line.			
<ul style="list-style-type: none"> <li>• Bowing</li> <li>• Compliment</li> <li>• kneeling</li> <li>• Spanish salute / walk</li> <li>• Lying down</li> <li>• Painting (use a brush with the mouth on paper)</li> <li>• Standing on a platform/pedestal with both front legs</li> <li>• Small rear (lift both front legs off the ground at the same time)</li> </ul>	10x2		
Leave the arena in the walk			
Rhythm, energy, ground cover in walk and trot	10x2		
Harmony, communication, obedience	10x2		
Handler's position, effectivity	10x2		
Choreography, creativity	10x2		
Execution of the trick elements	10x2		
<b>Total:</b>	<b>200</b>		
<b>Not permitted:</b>			
<ul style="list-style-type: none"> <li>• Elements requiring canter or extensions, pirouettes, piaffe/passage &amp; elements from level 3 of the EquiMind tests</li> </ul>			
<b>Music:</b>			
<ul style="list-style-type: none"> <li>• Please use license-free music</li> </ul>			

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**C**

**H**

**M**

**E**



**B**

**EquiMind®**

**K**

**F**

**A**