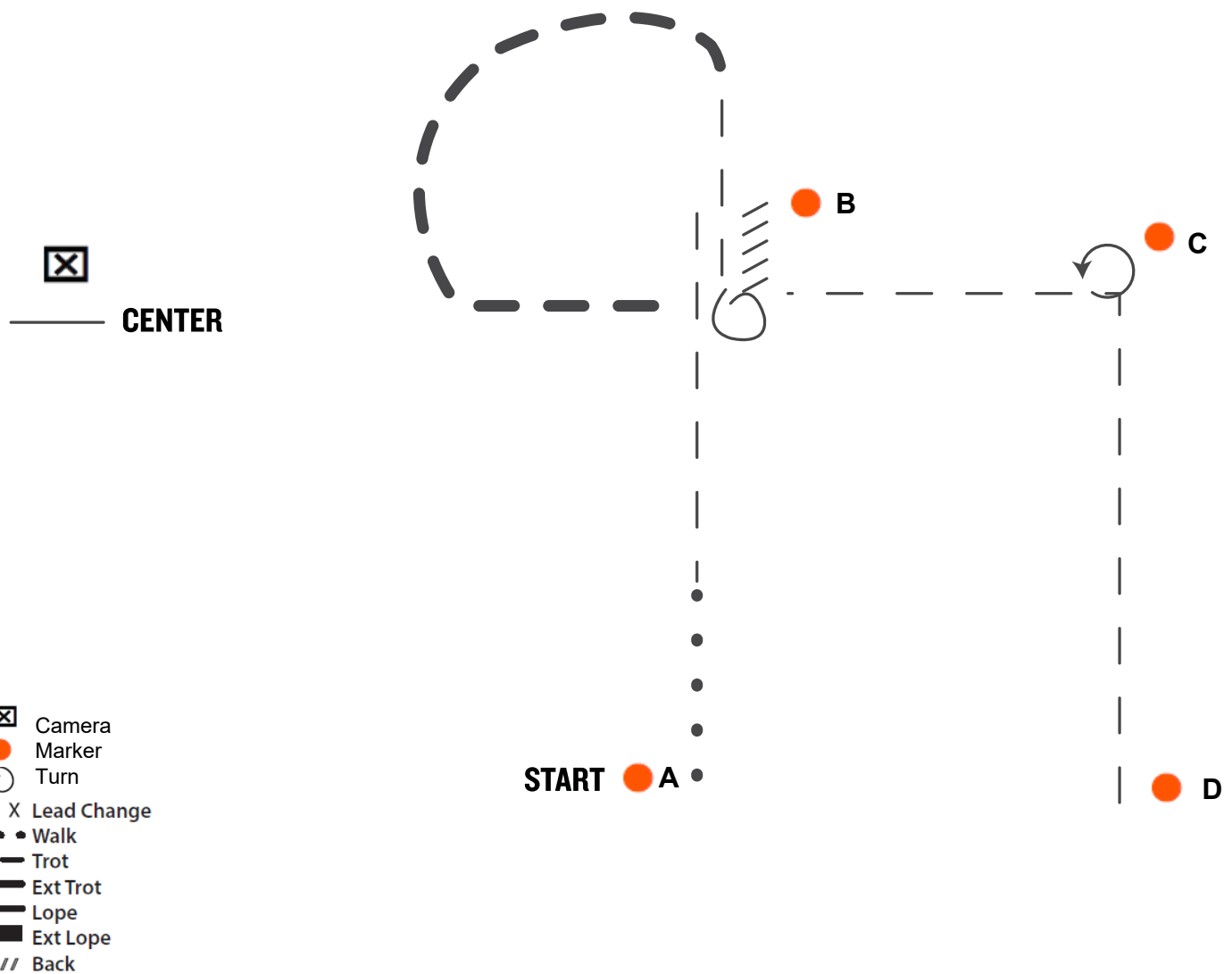


Walk/Jog/Trot Horsemanship



1. Halt at A before starting
2. Walk (2 horse length)
3. Jog, stop at B
4. Back up (1 horse length)
5. 360 turn to the right
6. Jog (2 horse lengths)
7. Extended jog to B, jog to C
8. 270 turn left
9. Jog, stop at D - leave arena in the walk or jog

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.